AMENDMENTS TO THE CLAIMS

defining a primary kernel to compute an output pixel as a weighted average of a plurality of pixels of the image wherein a spatial relationship between the output pixel and the plurality of pixels is determined by a step size of the primary kernel;

(original) A method of applying a blur to an image, the method comprising the steps of:

- applying the primary kernel to each pixel of the image to produce an intermediate result;
- increasing the step size of the primary kernel to create a higher order primary kernel and applying the higher order primary kernel to the intermediate result to produce a result image.
- 2. (original) The method of claim 1 further comprising the steps of:

1.

- defining a secondary kernel to compute an output pixel as a weighted average of a plurality of pixels of the image wherein a spatial relationship between the output pixel and the plurality of pixels is determined by a step size of the secondary kernel and wherein the weighted average of the secondary kernel is different from the weighted average of the primary kernel;
- applying the secondary kernel to each pixel of the result image to produce a second intermediate result.
- 3. (original) The method of claim 2 further comprising:
 - determining a final result by interpolating between the result image and the second intermediate result.
- 4. (original) The method of claim 2 further comprising:
 - applying the secondary kernel to each pixel of the second intermediate result to produce a third intermediate result; and
 - determining a final result by interpolating between the second intermediate result and the third intermediate result.

- 5. (original) The method of claim 1 wherein the step size is further increased to create a successively higher order primary kernel and the successively higher order primary kernel is applied to a previous intermediate result to produce a next intermediate result until a predetermined step size limit is reached.
- 6. (original) The method of any of claims 1–5 wherein the blur is a Gaussian blur computed by performing each step in a horizontal direction and in a vertical direction.
- 7. (original) The method of any of claims 1–5 wherein the blur is a blur selected from the group consisting of: a motion blur, a zoom blur, a radial blur, and a spatially dependent blur.
- 8. (original) The method of any of claims 1–5 wherein the steps are performed by a plurality of GPU fragment programs.
- 9. (original) The method of any of claims 1–5 wherein the step size is computed proportional to a regular factor raised to a power determined by a current kernel application step number.
- 10. (original) The method of claim 9 wherein the step size is horizontal in even subpasses and vertical in odd subpasses.
- 11. (original) A machine readable medium having embodied thereupon instructions executable by a machine to perform the following method steps:
 - defining a primary kernel to compute an output pixel as a weighted average of a plurality of pixels of the image wherein a spatial relationship between the output pixel and the plurality of pixels is determined by a step size of the primary kernel; applying the primary kernel to each pixel of the image to produce an intermediate
 - result;
 - increasing the step size of the primary kernel to create a higher order primary kernel and applying the higher order primary kernel to the intermediate result to produce a result image.

- 12. (original) The machine readable medium of claim 11, wherein the method steps executable by the machine further comprise:
 - defining a secondary kernel to compute an output pixel as a weighted average of a plurality of pixels of the image wherein a spatial relationship between the output pixel and the plurality of pixels is determined by a step size of the secondary kernel and wherein the weighted average of the secondary kernel is different from the weighted average of the primary kernel;
 - applying the secondary kernel to each pixel of the result image to produce a second intermediate result.
- 13. (original) The machine readable medium of claim 12, wherein the method steps executable by the machine further comprise:
 - determining a final result by interpolating between the result image and the second intermediate result.
- 14. (original) The machine readable medium of claim 11, wherein the method steps executable by the machine further comprise:
 - applying the secondary kernel to each pixel of the second intermediate result to produce a third intermediate result; and
 - determining a final result by interpolating between the second intermediate result and the third intermediate result.
- 15. (original) The machine readable medium of any of claims 11–14 wherein the step size is computed proportional to a regular factor raised to a power determined by a current kernel application step number.
- 16. (currently amended) The method-machine readable medium of claim 15 wherein the step size is horizontal in even subpasses and vertical in odd subpasses.